

Fig. 1

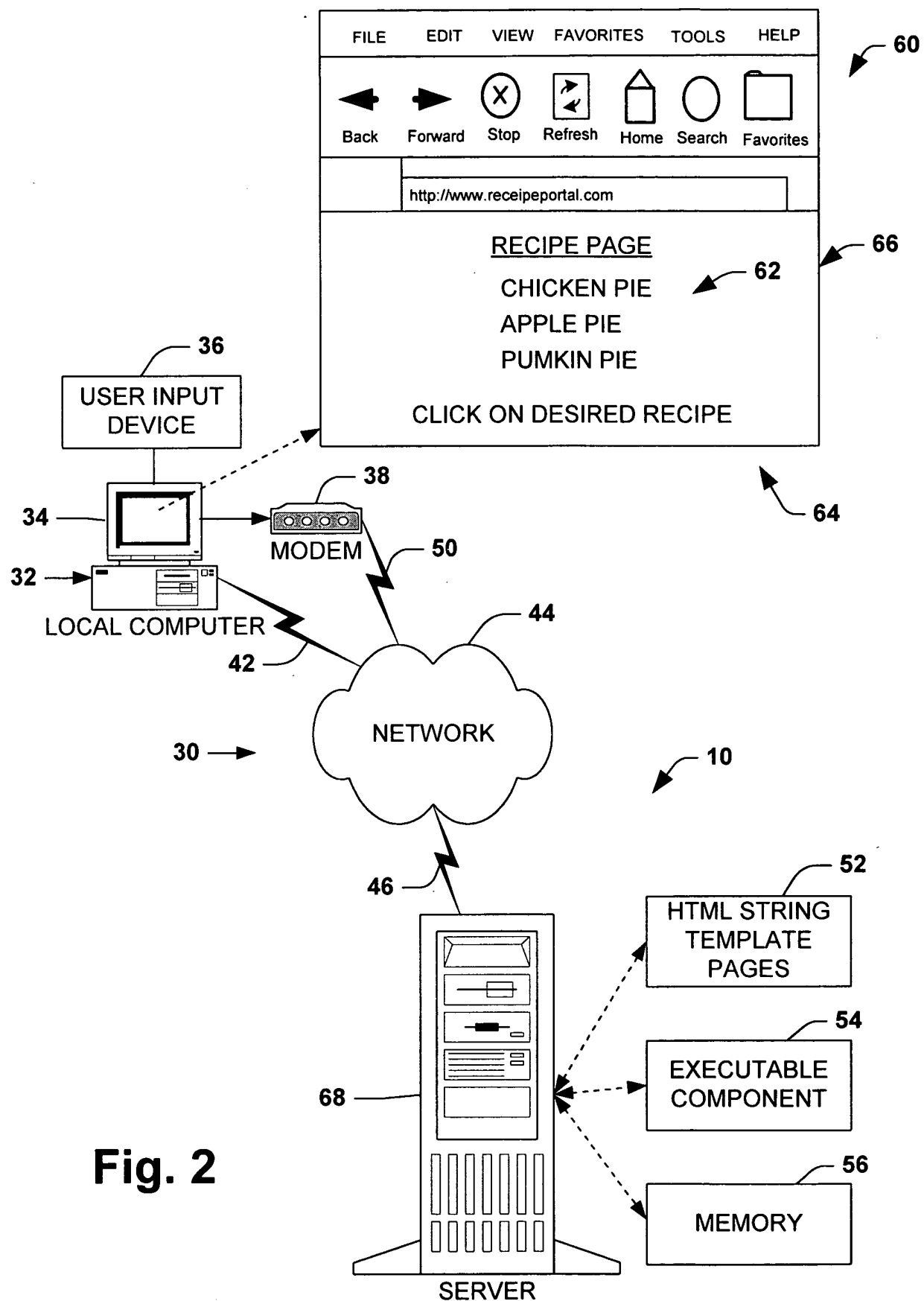


Fig. 2

<?HTML version = "1.0"?>
 <HTML>
 <BREAK GUID1> HTML HEADER
 <BREAK>
 <BREAK GUID2> HTML STRING <INSERT ARG1><INSERT ARG2>
 <BREAK>
 <BREAK GUID3> HTML STRING
 <BREAK>
 <BREAK GUID4> HTML STRING <INSERT ARG3>
 <BREAK>
 <HTML>

Fig. 3

PAGEID pgidTest = {"Test.htm", NULL};
 STRID stridGuid1 = {"Header", NULL};
 STRID stridGuid2 = {"Guid2", NULL};
 STRID stridGuid3 = {"Guid3", NULL};
 STRID stridGuid4 = {"Guid4", NULL};
 ARGNO argnoArg1 = {"Arg1", NULL};
 ARGNO argnoArg2 = {"Arg2", NULL};
 ARGNO argnoArg3 = {"Arg3", NULL};

Fig. 4

pgidTest = {"Test.htm", Pointer1};
 stridGuid1 = {"Header", Pointer2};
 stridGuid2 = {"Guid2", Pointer3};
 stridGuid3 = {"Guid3", Pointer4};
 stridGuid4 = {"Guid4", Pointer5};
 argnoArg1 = {"Arg1", Pointer6};
 argnoArg2 = {"Arg2", Pointer7};
 argnoArg3 = {"Arg3", Pointer8};

Fig. 5

LOAD STRING TEMPLATE PAGES 160

PARSE TEMPLATE PAGES
AND DETERMINE BEGINING
AND END OF EACH STRING
AND ARGUMENT NUMBER
LOCATION 170

LOAD STRING CONSTANTS
INTO MEMORY AND
ARGUMENTS INTO MEMORY
AND ASSIGN POINTERS TO
DATA STRUCTURES 180

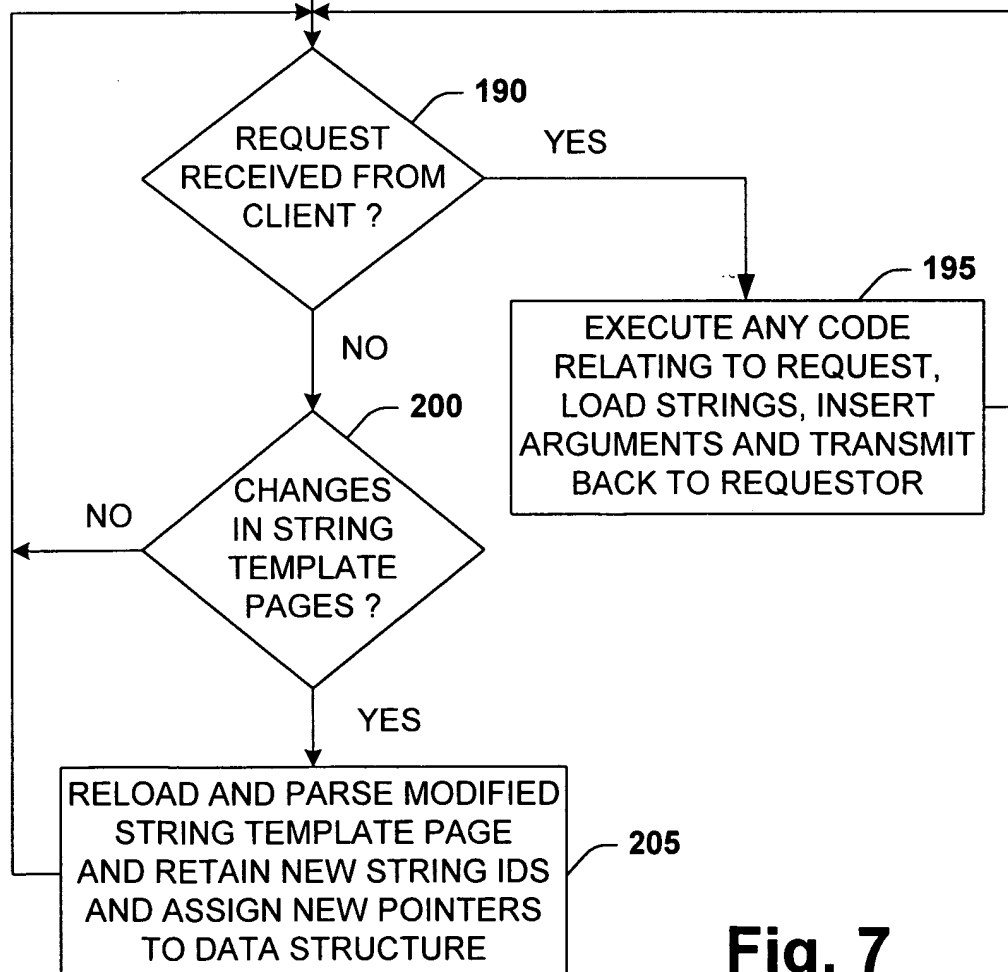


Fig. 7

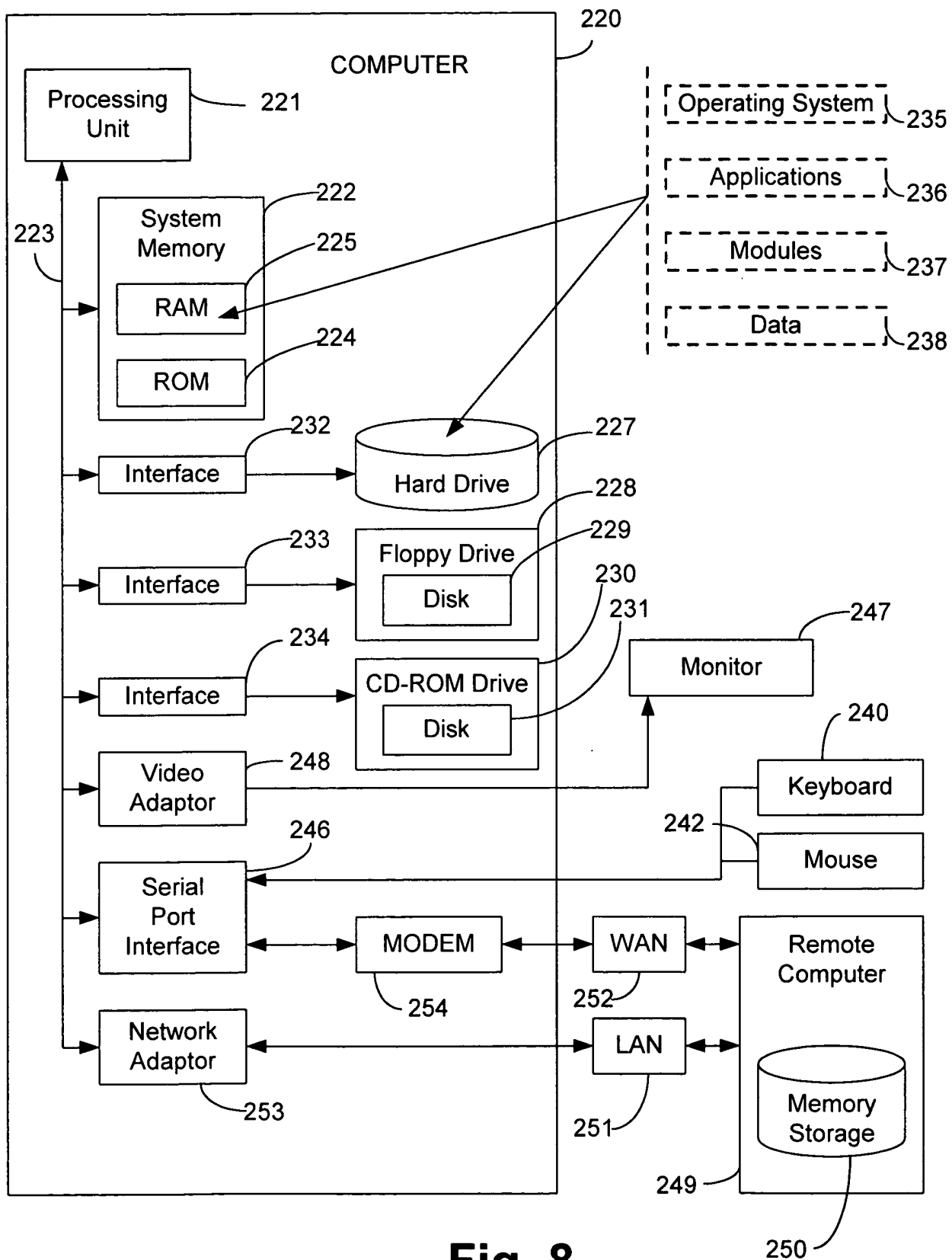


Fig. 8